

# L-lysine Neuro-Dynamic Optimal Control

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## Abstract

In this paper Neuro-dynamic programming (NDP) is proposed as an alternative to alleviate the "curse of dimensionality" of the Dynamic programming (DP) for optimal control of a fed-batch fermentation process in the L-lysine production. The most effective and cheapest method for the Lysine biosynthesis (in biological active form) is the microbiological method via a direct fermentation. In this paper an optimization method of the L-lysine production from strain *Brevibacterium flavum* 22LD is used and that is NDP. The results show that the quality of L-lysine enhances at the end of the process. The proposed method is particularly simple to implement and can be applied for on-line optimization.

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*Index terms*— dynamic programming, neural network, Lysine fermentation, optimal control

## 1 INTRODUCTION

L-lysine is an essential amino acid, which means that it is essential to human health, but cannot be produced by the body. For this reason L-lysine must be obtained from food. Amino acids are the building blocks of the protein. Lysine is important for proper growth and it plays an essential role in the production of carnitine, which is a nutrient responsible for converting fatty acids into energy and helping to lower cholesterol.

The insufficient L-lysine quantity in the fodders reduces the biological value of the fodder doses, it also reduces the weight increase and the further productiveness of the agricultural animals, decreases the fodder quality, used for a kilogram growth and decreases the product quantity from animal origin. Lysine is also used in the food industry for farming, in the medicine as a component of the infusion solution (blood substitutes) and as generally strengthening patent medicines. Lysine appears to help the body absorb and conserve calcium and it plays an important role in the formation of collagen, a substance which is important for the bones and connective tissues including skin, tendon, and cartilage (Anastassiadis, 2007).

Amino acids are the basic bioelements of proteins, which are the most important macromolecules for the functions of humans and animals. Out of the 20 L-amino acids, which are found worldwide in most of the living organisms, L-lysine is one of the nine essential amino acids for human and animal nutrition (Anastassiadis, 2007).

Neuro-dynamic programming (NDP) is proposed as an alternative to alleviate the "curse of dimensionality" of the Dynamic programming (DP). The term NDP expresses the reliance of the methods, described in this article with respect to both the DP and the neural network concepts. The term reinforcement learning is also used in the artificial intelligence community where the methods originated from. Using common artificial intelligence terms, the methods help the systems "learn how to make good decisions by observing their own behavior and use built-in mechanisms for improving their actions through a reinforcement mechanism" (Bertsekas & Tsitsiklis, 1996).

The key idea is to use a scoring function to select decisions in complex dynamic systems, arising from a broad variety of applications for engineering design, operations research, resource allocation, finance, etc. This is much similar to a computer chess, where positions are evaluated by means of a scoring function and the move that leads to the position with the best score is chosen. NDP provides a class of systematic methods for computing the appropriate scoring functions using approximation schemes and simulation/evaluation of the system's performance (Driessens & Dzeroski, 2004).

45 Using common artificial intelligence terms, the methods allow the systems to "learn how to make good decisions  
46 by observing their own behavior and use builtin mechanisms for improving their actions through a reinforcement  
47 mechanism".

48 In more mathematical meaning "observing their own behavior" relates to simulation and "improving their  
49 actions through a reinforcement mechanism" relates to the iterative schemes for improving the quality of  
50 approximation of the optimal cost function, the Q-factors or the optimal policy. There has been a gradual  
51 realization that the reinforcement learning techniques can be fruitfully motivated and interpreted in terms of  
52 classical DP concepts such as the value and policy iteration ??Barto et. all, 1995;Sutton, 1988).

53 NDP is a relatively new class of the dynamic programming methods for control and sequential decision making  
54 under uncertainty. These methods have the potential of dealing with some problems that were thought to be  
55 intractable for a long time due to either a large state space or the lack of an accurate model. They combine ideas  
56 from the fields of neural networks, artificial intelligence, cognitive science, simulation, and approximation theory.  
57 In recent years L the method has been applied successfully for an optimal control of fermentation process (FP).  
58 The literature sources show that the calculating time is significantly reduced, while the desired products quantity  
59 is increased ??Kaisare et. all, 2003; ??kova & Petrov, 2008).

60 The aim of this study is to develop optimal feed rate strategy of biotechnological process in L-lysine production  
61 using Neuro-dynamic control.

62 **2 II.**

63 **3 PROCESS SPECIFICS AND L-LYSINE PRODUCTION**  
64 **MATHEMATICAL MODEL**

65 The development of a multi-step biotechnological process requires three steps, comprising of:

66 ? Identification and characterization of a suitable biological system (microorganism, biocatalyst). (Anastas-  
67 siadis, 2007).

68 In addition to parameters like pH, agitation and aeration rate, air saturation, temperature, dissolved carbon  
69 dioxide and foaming, the medium composition is a very important factor highly influencing fermentation processes,  
70 which are often a subject of extensive process development and optimization studies. The culture medium has  
71 to satisfy the requirements of microbial growth and production in a suitable manner. L-lysine can be produced  
72 either using a chemical or a biochemical method, which is economic, even though relatively low yields are  
73 obtained during the extraction of L-lysine, requiring specific installations and the use of expensive products.  
74 The stereospecificity of amino acids and the steadily increasing L-lysine demand necessitates indispensably their  
75 fermentative production (the L isomer) over synthetic processes.

76 The experimental investigations are done in a 15 L bioreactor that is included in an Automatic Control System.  
77 The Automatic Control System is flexible and includes control of the following parameters of the process: rotation  
78 speed, oxygen partial pressure, temperature, pH, foam level, gas flow rate, flow rates of the main substance. The  
79 process is led in the next conditions: ? Temperature T=300C; ? pH pH=6.8-7.6; ? pO 2 pO 2 =20-30%; ? Gas  
80 flow rate Q G =60 L h-1; ? Rotation speed n=450 min-1; ? Maximum bioreactor volume 15 L.

81 For the L-lysine fermentation defined media is used which acquires nutrients that require pure growth and  
82 essential additives or alternatively undefined media containing natural organic substances such as soybeanhy-  
83 drolyzate, corn steep liquor, yeast extract or peptone is used. Common fermentation media for Llysine production  
84 contain various carbon and nitrogen sources, inorganic ions and trace elements (Fe++, Mn++), amino acids,  
85 vitamins (biotin, thiamine-HCl, Nicothin amide) and numerous complex organic compounds. An upper expression  
86 of genes is also achieved by optimizing the composition of the media and the culture technique in addition to the  
87 physiological and genetic parameters (Anastassiadis, 2007).

88 The model of the fed-batch processes includes the dependences between the concentrations of the basic variables  
89 of the process: cell mass concentration (bacteria *Brevibacterium flavum*), substrate concentration, L-lysine,  
90 Threonine concentration and oxygen concentration in the liquid phase. The general scheme of the L-lysine is  
91 shown in Figure 1. The mathematical model of the process is based on the mass balance equations as a perfect  
92 mixing in the bioreactor is adopted. The model of the process has the following type (Anastassiadis, 2007):(1)  
93 (2)  $X \frac{dV}{dt} + V \frac{dX}{dt} = \mu X k X k X k S S V F dt dS$  in ?  $\mu 7 6 5$  ) ( ? ? ? ? =  $Tr V F X k Tr Tr V F dt dTr$   
94 in ? ? ? =  $\mu 13$  ) (  $L L l L C V F X k X k X C C a k dt dC$  ? ? ? ? = ?  $\mu 16 15 14 *$  ) ( (3) (4) (5) (6)

95 The specific rate of L-lysine synthesis and specific consumption rate have the following form: (7) (8) where:

96 specific rate of L-lysine synthesis, h specific consumption rate of L-lysine, h

97 The initial conditions in the model ( ?? ) -( ?? ) have the follows values:

98 The model coefficients in (1) -( ?? ) have the following values:

99 **4 III. NEURO-DYNAMIC OPTIMAL CONTROL OF THE**  
100 **PROCESS**

101 The objective of this work is to find the optimal feed flow rate (F(t)) of a fed-batch process, such as the L-lysine  
102 production that will raise L-lysine at the end of the process, i.e.: (9) where: t 0 -initial time, t f -final time of

the fermentation. Therefore, the control objective is to drive the reactor from the low product steady state to the desirable high product rate. It may be considered as a step change in the set point at time  $t=0$  from the low product concentration to the high product concentration steady state.

In the systems the decisions are made in stages. The outcome of each decision is not fully predictable but can be anticipated to some extent before the next decision is made. Each decision results in some immediate cost, but it also affects the context in which the future decisions are to be made and thus it affects the cost incurred in future stages. DP provides a mathematical formalization of the tradeoff between the immediate and future costs. Generally, in DP formulations there is a discrete-time dynamic system whose state evolves according to the given transition probabilities that depend on the decision/control  $u$ .

DP is an elegant way to solve the introduced optimization problem (9). It involves a stagewise calculation of the cost-to-go function to arrive at the solution not just for a specific initial state, but for a general initial state. Once obtained the cost-to-go function, represents a convenient vehicle to obtain the solution for a general state. In very few cases the stagewise optimization to obtain analytically a closedform expression for the cost-to-go function has been solved. The conventional approach to the problem involves gridding the state space, calculating and storing the cost-to-go for each grid points as one marches backward from the first stage to the last. For an infinite horizon problem the number of iteration required for convergence can be very big. Such an approach is seldom practically feasible due to the exponential growth of the computation with respect to the state dimension. Unfortunately, from the very beginning it was apparent that an increase of the dimensionality of the problem, i.e. an addition of reservoirs, caused an exponential increase in the time required to find a solution. This is referred to as the "curse of dimensionality", which must be removed so that this approach can find a widespread use.

NDP aims to develop a methodological foundation for combining dynamic programming, compact representations, and simulation to provide the basis for a rational approach to complex stochastic decision problems (Bertsekas & Tsitsiklis, 1996; Kaisare et. all, 2003).

Two fundamental DP algorithms, policy iteration and value iteration, are the starting points for the NDP methodology. The most straightforward adaptation of the policy iteration method operates as follows: we start with a given policy (a rule for choosing a decision  $u$  at each possible state  $i$ ), and we approximately evaluate the cost of that policy (as a function of the current state) by least-squares-fitting a scoring function to the results  $X$   $dt$   $dL$   $? = F$   $dt$   $dV = ()()$   $[\ ]$   $L$   $L$   $C$   $k$   $S$   $S$   $k$   $Tr$   $k$   $C$   $Tr$   $k$   $+$   $?$   $+$   $+$   $=$   $4$   $0$   $3$   $2$   $1$   $\mu$   $()()$   $()()$   $[\ ]$   $L$   $L$   $L$   $C$   $k$   $C$   $k$   $S$   $k$   $S$   $k$   $C$   $S$   $k$   $+$   $+$   $+$   $+$   $=$   $12$   $11$   $10$   $9$   $8$   $?$   $\mu$   $-$   $-1$  ;  $?$   $-$   $-1$  ;  $X$  -

biomass concentration,  $g\ l^{-1}$ ;  $L$  -L-lysine concentration,  $g\ l^{-1}$ ;  $S$  -glucose concentration,  $g\ l^{-1}$ ;  $V$  -working liquid volume,  $l$ ;  $F$  -feed flow rate,  $l\ h^{-1}$ ;  $Tr$  -Threonine concentration,  $mg\ l^{-1}$ ;  $t$  -process time,  $h$ ;  $C$   $L$  -dissolved oxygen concentration,  $g\ l^{-1}$ ;  $C^*$  -equilibrium dissolved oxygen concentration,  $g\ l^{-1}$ ;  $S$  in -input feed substrate concentration,  $g\ l^{-1}$ ;  $Tr$  in -input feed Threonine concentration,  $g\ l^{-1}$ ;  $k$   $l$   $a$  -volumetric liquid mass transfer coefficient,  $h^{-1}$ .  $X(0) = X_0 = 3.00\ g\ l^{-1}$ ;  $S(0) = S_0 = S_i = 100.00\ g\ l^{-1}$ ;  $Tr(0) = Tr_0 = Tr_{in} = 100.00\ mg\ l^{-1}$ ;  $L(0) = 0.00\ g\ l^{-1}$ ;  $C\ L(0) = C^* = C_0 = 6.1 \times 10^{-3}\ g\ l^{-1}$ ;  $V(0) = V_0 = 10.00\ l$ .  $k_1 = 20.8$ ,  $k_2 = 42.0$ ,  $k_3 = 28.0$ ,  $k_4 = 1.1$ ,  $k_5 = 1.01$ ,  $k_6 = 0.07$ ,  $k_7 = 0.51$ ,  $k_8 = 62.0$ ,  $k_9 = 28.0$ ,  $k_{10} = 37.0$ ,  $k_{11} = 4.0$ ,  $k_{12} = 0.12$ ,  $k_{13} = 6.10$ ,  $k_{14} = 448.0$ ,  $k_{15} = 22.0$ ,  $k_{16} = 209.0$ ,  $k\ l\ a = 120$ .  $? = f\ t\ dt\ t\ V\ t\ L\ Q\ 0$   $()$   $()$   $($   $\max$

$u$  of many simulated system trajectories using that policy. A new policy is then defined by minimization in Bellman's equation where the optimal cost is replaced by the calculated scoring function and the process is repeated. This type of algorithm typically generates a sequence of policies that eventually oscillates in a surrounding of an optimal policy. The resulting deviation from optimality depends on a variety of factors, principal among which is the ability of the architecture of scoring function to accurately approximate the cost functions of the various policies.

NDP uses simulated process data received under suboptimal policies to fit an approximate cost-to-go function -generally by fitting artificial network. With the value iteration approach NDP the initial approximate cost-to-go function in the future was improved by an iteration procedure based on Bellman equation. In this way the simulation role has two points. First, by simulation the process under a reasonably chosen suboptimal policy and all possible operating parameters it provides set data points that define the relevant "working" region in the state space. Second, the simulation provides the cost-to-go value under the suboptimal policy for each state visited, which iteration of the Bellman equation can be initialed with (Kaisare et. all, 2003).

In this paper we will demonstrate NDP approach not only for reducing the computational demand, but also for improving the controller performance through the use of the cost-to-go approximator. A neural network is chosen as an approximator to obtain cost-to-go as a function of system states. While a properly trained neural network has good interpolation capabilities, one may not be used to extrapolate over the regions of state space that are not covered during its training. Extrapolation by neural network results in deteriorated performance of the controller.

The policy improvement theorem states that a new policy that is greedy (a greedy policy is one whose current cost is the least) with respect to the cost-to-go function of the original policy is as good as or better than the original policy.

When the new policy is as good as the original policy the above equation becomes the same as Bellman equation.

The relevant regions of the state space are identified by simulation of NDP control and the initial suboptimal

166 cost-to-go function is calculated from the simulation data. In this survey a functional approximator is used to  
167 interpolate between this data. The improvement is obtained through the iteration of the Bellman equation.  
168 When the iteration converge this offline computed cost-to-go function can be used for an on-line optimal control  
169 calculation for the bioreactor (Xiong & Zhang, 2005).

170 NDP uses neural network approximations for the approximation of cost-to-go function. The cost-to-go function  
171 was not used to generate an explicit control law; instead, it was used in an on-line optimization to reduce the  
172 large (or infinite) horizon problem to a relatively short horizon problem. The method was found to be robust to  
173 approximation errors. Both deterministic (step changes in kinetic parameters) and stochastic problems (random  
174 variations in kinetic parameters and feed composition) were explored Lee J.M., & Lee, J. H., 2009; Tosukhowong  
175 & Lee J. H., 2009).

## 176 5 a) NDP algorithm

177 The following notations are used for description of the algorithm:

178 The general simulation-approximation scheme involves computation of the converged cost-to-go approximation  
179 off-line. The architecture of the scheme is shown in Figure ?? The simulation-based approach involves  
180 computation of the converged profit-to-go approximation off-line. The following steps describe the general  
181 procedure of NDP algorithm: 1. Performing of simulations of the process with chosen suboptimal policies  
182 under all representative operating conditions. Starting with a given policy (a rule for choosing a decision  $u$  at  
183 each possible state  $i$ ), and approximately evaluate the cost of that policy (as a function of the current state)  
184 by least-squaresfitting a scoring function to the results of the many simulated system trajectories using that  
185 policy. 2. Calculation of the  $-$ horizon cost-to-go for each state visited during the simulation, using the simulation  
186 data. The solution of one-stage-ahead cost plus cost-to-go problem results in the improving of the cost values.  
187 Cost-to-go is the sum of the single state cost from the next point to the end of the horizon. 3. The deviation,  
188 which is a result of the optimality, depends on a variety of factors, principal among which is the ability of the  
189 architecture of Bellman function to approximate accurately the cost functions of the various policies. 4. A new  
190 policy is then defined by minimizing Bellman's equation where the optimal cost is replaced by the calculated  
191 scoring function and the process repeats. This type of algorithm typically generates a sequence of policies that  
192 eventually oscillate in a surrrounding of an optimal policy. 5. Fitting a neural network function approximator  
193 to the data to approximate the cost-to-go function as a smooth function of the states. 6. As described above  
194 the improved costs are again fitted to a neural network, to obtain subsequent ? iterations of Bellman functions,  
195 and so on ..., until convergence is accomplished. 7. Policy update may sometimes be necessary to increase the  
196 coverage of the state space. In this case more suboptimal simulations with the updated policy are used to increase  
197 the coverage or the number of the data points in certain region of the state space.

198 The NDP algorithm block-scheme is shown in Fig. ??.

199 Fig. ?? : NDP algorithm block-scheme.

200 Take into consideration that when starting with a fairly good approximation of the cost-to-go (which has to  
201 be a result of using a good suboptimal policy), the cost iteration has to converge fairly fast -faster than the  
202 conventional stagewise cost-to-go calculation.

203 The next values of  $F$  are examined 0.2, 0.4, 0.5, 0.7, that can cover the possible rang of variations. The  
204 bioreactor was started at three different  $W(0)$  values for each of the parameter values around the low product  
205 yield steady state.

206 A functional approximation relating cost-to-go with augmented state was obtained by the neural network -with  
207 five hidden nodes, six input nodes and two output nodes. The neural network presented a good fit with a mean  
208 error of  $10^{-3}$  after training for 1000 epoch.

209 Improvement of the cost-to-go is obtained through the iterations of the Bellman equation. This method is  
210 known as a value iteration (or value iteration). The solution of the one-stage-ahead cost plus cost-togo problem,  
211 results in the improvement of the cost values. The improved prices were again fitted to the neural network,  
212 described above to obtain subsequent iterations of Belman function and so on ..., until they are converged. Cost  
213 is said to be "converged" if the sum of the absolute error is less than 5% of the maximum cost. The cost is  
214 converged in 7 iterations for our system.

215 The converged cost-to-go function from above was used for solving the one-stage-ahead problem.

216 The optimal value of feed flow rate before and after optimization is shown in Fig. 3. The L-lysine  
217 production before and after optimization is shown in Fig. 4. Fig. 4 shows the increase of the L-lysine after  
218 optimization by 39.41%. The results show that after 48th the process stands still and it continuing is economically  
219 disadvantageous. It becomes clear that after 48th the process goes into a steady state. Therefore, the fixed right  
220 end for 48 hours is appropriate.

221 In this optimization problem the time is discredited in six hours. It is assumed that this is a step of  
222 discretization of this process in terms of features and well-known computational difficulties.

223 IV.

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## 224 6 CONCLUSION

225 An approach for the optimal control of fermentation processes for a L-lysine fed-batch fermentation is developed  
226 for searching an optimal feed rate strategy using Neuro-dynamic control. It is proposed as a method for alleviation  
227 of the "curse of dimensionality" of DP.

228 The conventional approach to solving an optimization problem with DP method involves gridding of the state  
229 space, solving the optimization for each grid point and performing the stagewise optimization until convergence.  
230 Exhaustive sampling of state space can be avoided by identifying relevant regions of the state space by simulation  
231 under judiciously chosen suboptimal policies, which is presented using NDP methods with the help of a neural  
232 network for functional approximator.

233 The results show that the L-lysine quantity is highly raised at the end of the process which is the desired  
234 criterion for process quality. The result shows that NDP is a convenient and easy to use application method  
235 for optimal control. The approach is particularly simple to implement and it should be used for on-line  
236 implementation, after necessary additional training of the relevant neural network is obtained. L-lysine before  
L-lysine after <sup>1</sup> <sup>2</sup> <sup>3</sup>



1

Figure 1: Fig. 1 :

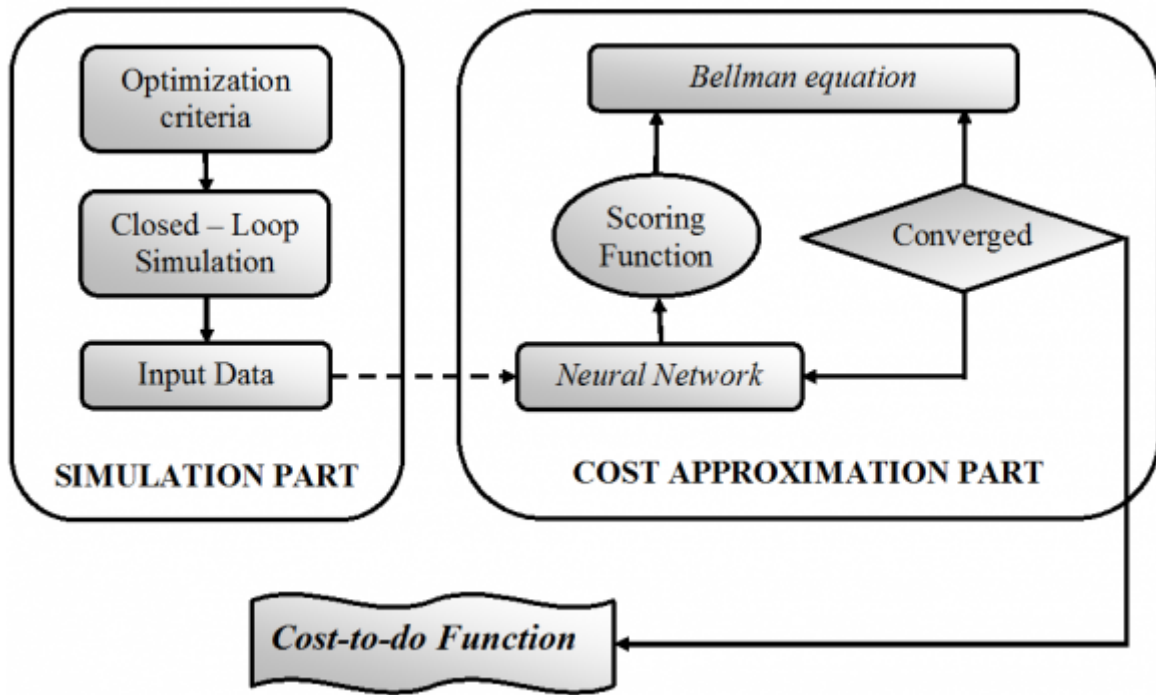
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Figure 2: . Step 1 ,

Figure 3:

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